- Jumps Training Menu and Implementation
- What's in a Training Menu?
 - o 5 Biomotor abilities
- Event Demands
 - What are we training for?
- Speed/Acceleration Development
 - \circ Methods
 - \circ Progression with accel/speed
- Strength
 - \circ Methods
 - \circ Progression with strength
- Skill
 - \circ Techniques
- Endurance
 - \circ Methods
- Flexibility
 - o Dynamic
 - \circ Static
- Implementation
 - \circ Grouping
 - \circ Planning
 - \circ Thoughts
- Resources